

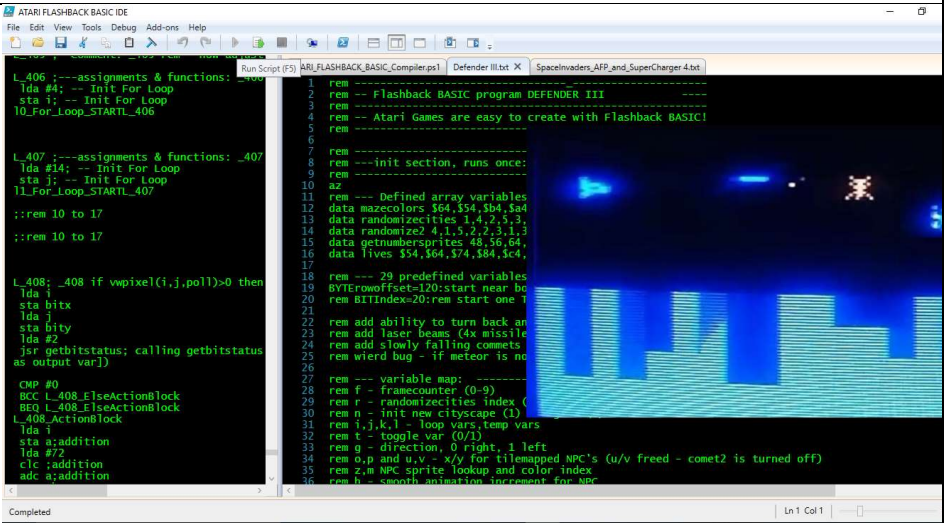
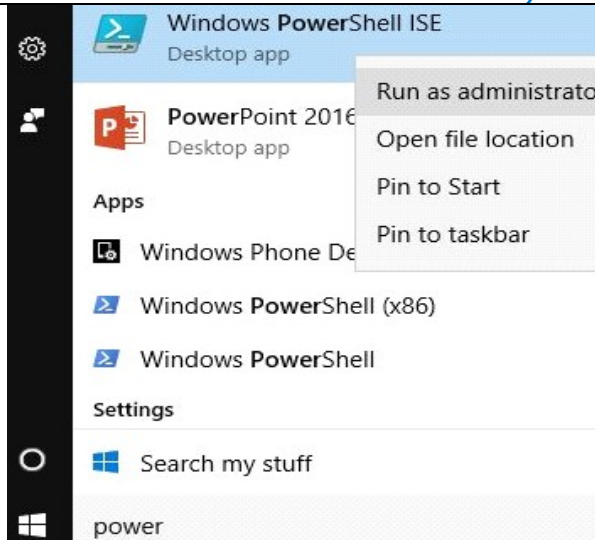
ATARI FLASHBACK BASIC Programming *Quick Start Guide:*

1. Copy the vwBASIC folder from the SD card or zip file to c:\vwBASIC

2. Right click the IDE and run as Administrator:

(The IDE is already installed, Search for *PowerShell ISE*).

3. Load the compiler from c:\vwBASIC (**Atari_Flashback_BASIC_Compiler.ps1**) and a BASIC program in different tabs.
4. *Select the Compiler tab and click Play:



Learn Game Design – Twenty BASIC games included
 ASCII Art Designers – Draw game world & characters
 Vintage BASIC mode – Supports classic BASIC
 2016 Vintage Programming Contest – beat the C64!



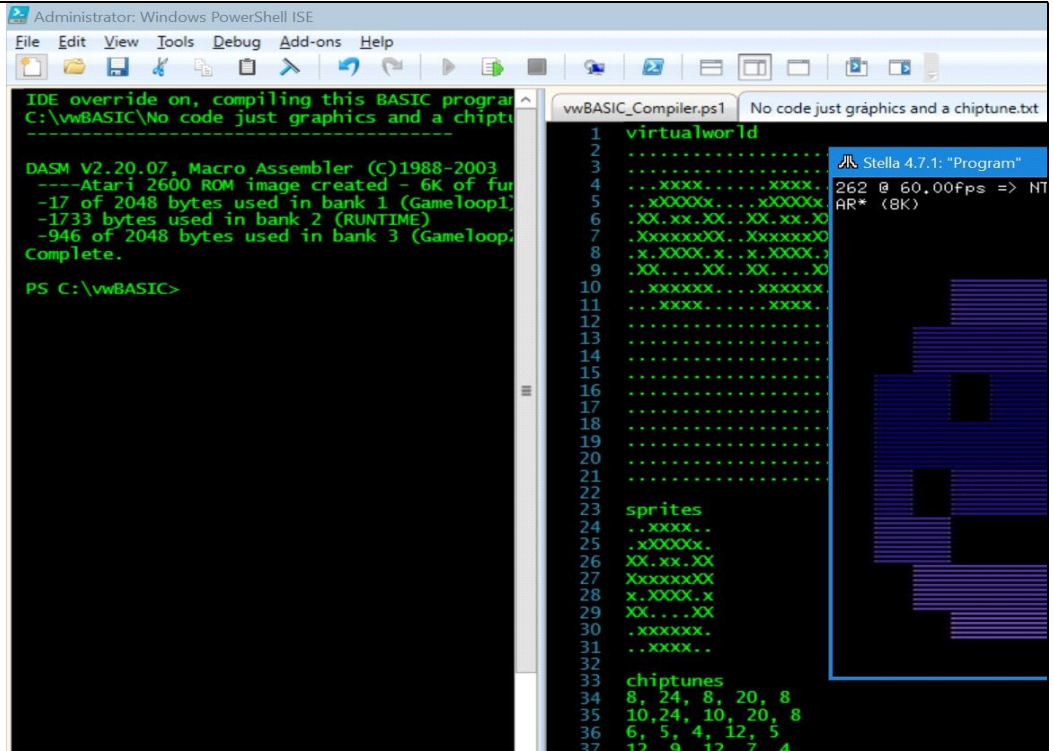
Put ATARI BASIC Games on MicroSD cards to create Cartridges for the Atari Flashback console!

Note: PRINT the ATARI FLASHBACK BASIC reference manual: **ATARI FLASHBACK BASIC Manal.txt**



BASIC Programming meets Big Trek ☺

Beginners can program the Atari visually by drawing ASCII art and Big Trekking with the built in tracker - sequencer to create musical compositions with custom instruments and sound FX



Run this sample to see:

No Code required – Design graphics and music with ASCII art and Big Trek!

***Configuration Notes:** You may need to run the following command one time from the PowerShell prompt: `set-executionpolicy -ExecutionPolicy RemoteSigned`